Alltech 2010 WEG Education Team Work Group

Members:

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Kathy Quinn, KY Education Television (KET)
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Holley Groshek, 2010 World Games Foundation
Ginny Grulke, KY Horse Council
Walter Herd, U.S. Equestrian Federation
Reese Koffler-Stanfield, Riding Instructor
Sam Koltinsky, Documentary Film Producer
Cathy Rutter, 2010 World Games Foundation

1. **Mission for Educational Programs**

   The Alltech 2010 World Equestrian Games will provide a springboard that
   can be exploited to enhance all levels of educational opportunities in Kentucky.

2. **Theme = Transcending Borders: the Horse, the Culture, and the Industry**

3. **Proposed Programs**

   3.1. Games/Industry/Event
   Covers: Game timing & scoring, Sports marketing, Equine sports, 8 events, Equine
    breeding & reproduction
   3.2. Horse/Science/Art
   Covers: Equine anatomy & physiology, Equine feed & nutrition, Horse Genome Project,
   Horse in art
   3.3. Equine Career Paths
   Covers: People who care for horses (ferrier, rider, trainer, veterinarian, etc.), Internships,
    Pre-service for teachers
   3.4. Culture/Geography/Language
   Covers: Role of the horse in a culture and its history, Cultures & languages of 60 nations
    involved in the Games, Geography and breeds

4. **Program Delivery**

   4.1. Videoconferencing (H.323 or Internet2)
   Provides real-time, interactive, and quality video that virtually connects learning

communities or connects experts/live events with learners.

4.2. Internet-based Learning

Provides across space and time learning, e.g., Webkinz for horses to learn how to take care of horses, STLP digital art competition, Jason Project

4.3. KET's Professional Development for Teachers

4.4. Community-based Projects – Ensure equity for all, 4-H

4.5. Competition – STLP

4.6. Assessment – Pre and post programs